## PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2001

Application or Docket Number

0630 - 1386P

CLAIMS AS FILED - PART I (Column 1)					(Column 2)			SMALL ENTITY TYPE		OR	OTHER THAN OR SMALL ENTITY	
TOTAL CLAIMS			20					RATE	FEE		RATE	FEE
FOR			NUMBER FILED		NUMB	ER EXTRA		BASIC FEE	370.00	OR	BASIC FEE	740.00
TOTAL CHARGEABLE CLAIMS			20 minus 20=		* O			X\$ 9=		OR	X\$18=	
INDEPENDENT CLAIMS			4 minus 3 =		* (			X42=		OR	X84=	94
MULTIPLE DEPENDENT CLAIM PRESENT								+140=		OR	+280=	0.
* If the difference in column 1 is less than zero, enter					r "0" in c	olumn 2	1	TOTAL		OR	TOTAL	824
	С	LAIMS AS A	MENDED	- PAR	- PART II						OTHER	THAN
		(Column 1)		(Colu	(Column 3)		SMALL E		OR	SMALL	ENTITY	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT				PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=		X\$ 9=		OR	X\$18=	
	Independent	* NTATION OF M	Minus	***	T CL AINA	=	·*	X42=		OR	X84=	
	FIRST PRESE	INTATION OF MI	ULITE DEI	PENDEN	CLAM		J	+140=		OR	+280=	
								TOTAL		OR	TOTAL ADDIT, FEE	1.
		(Column 1)		(Colu	mn 2) `	(Column 3)		ADDIT. FEE			ADDII. FEE	
AMENDMENT B		CLAIMS	W	HIG	HEST MBER		1 1		ADDI-	į.		ADDI-
		REMAINING AFTER AMENDMENT		PREVI	OUSLY FOR	PRESENT EXTRA		RATE	TIONAL FEE		RATE	TIONAL FEE
	Total	*	Minus	**		=	]	X\$ 9=		OR	X\$18=	
	Independent	* NTATION OF M	Minus	***	T CL AIM	-	1	X42=		OR	X84=	
<u> </u>	FINOT PRESE	INTATION OF MI	OLITE DE	PENDEN	CLANI		J	+140=		OR	+280=	
•								TOTAL ADDIT. FEE		OR	TOTAL ADDIT. FEE	
		(Column 1)		(Colu	mn 2)	(Column 3)		,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,			,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,	
AMENDMENT C		CLAIMS . REMAINING AFTER AMENDMENT		NUM PREVI	HEST MBER OUSLY FOR	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
						=	1 [	X\$ 9=			V040	
	Total	*	Minus	**		<u> </u>	4 1	ΛΨ 3-		OR	X\$18=	
AME	Independent	*	Minus	***	T CL AIRA	=		X42=		OR	X\$18= X84=	
AME	Independent	* NTATION OF M	Minus	***	T CLAIM	=		X42=		OR		
_	Independent FIRST PRESE	* NTATION OF M	Minus  ULTIPLE DE	PENDEN	e "0" in co	= Ilumn 3.					X84=	